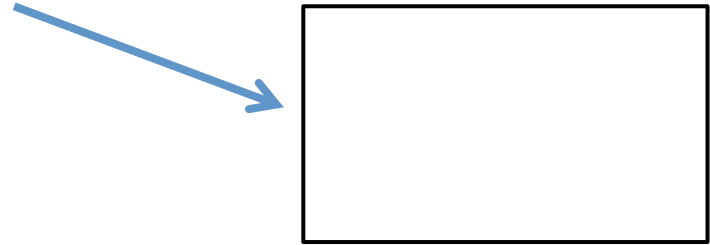


sides

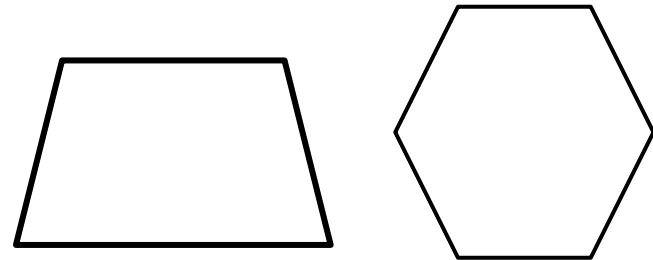
lines



2nd: Mod. 8

closed shape

all sides are connected



2nd: Mod. 8

open shape

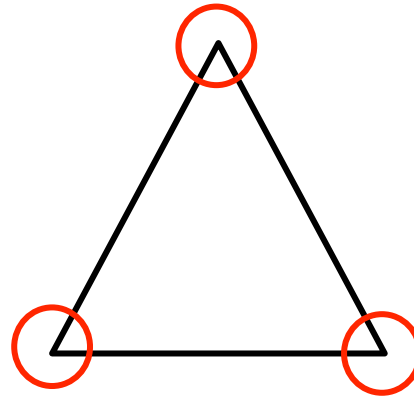
not all sides are connected



2nd: Mod. 8

attributes

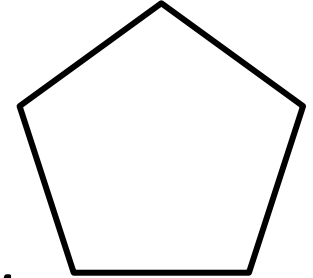
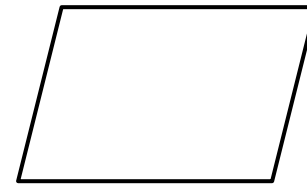
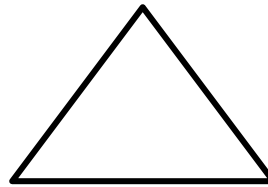
characteristics



- corners/angles
- sides
- closed

2nd: Mod. 8

polygon

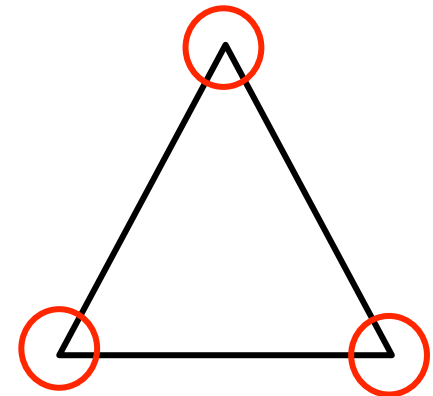


closed figure with 3 or more straight sides, e.g., triangle, quadrilateral, pentagon, hexagon

2nd: Mod. 8

angle

figure formed by the corner of a polygon

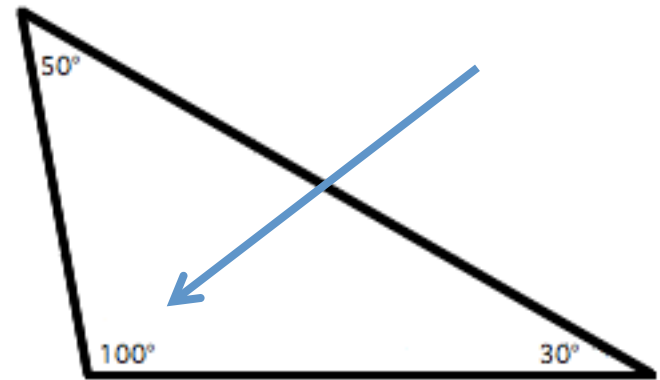


2nd: Mod. 8

obtuse angle

an angle that is greater than 90 degrees

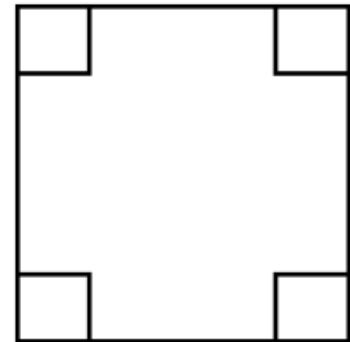
2nd: Mod. 8



right angle

figure formed by the corner of a polygon

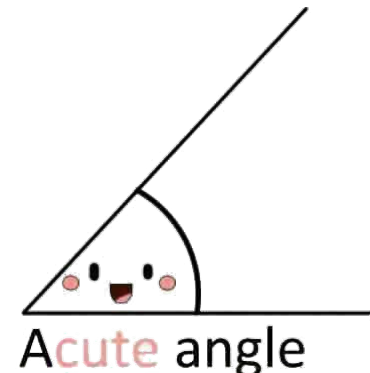
2nd: Mod. 8



acute angle

an angle that is less than 90 degrees

2nd: Mod. 8



trapezoid

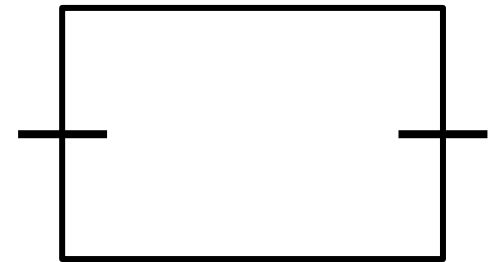
a closed shape with 4 sides and one set of parallel lines



2nd: Mod. 8

parallel

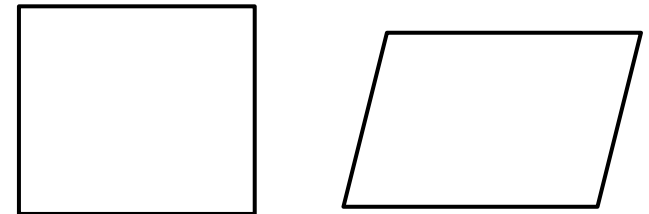
lines that do not intersect, even when extended in both directions



2nd: Mod. 8

quadrilateral

a closed, 4-sided polygon

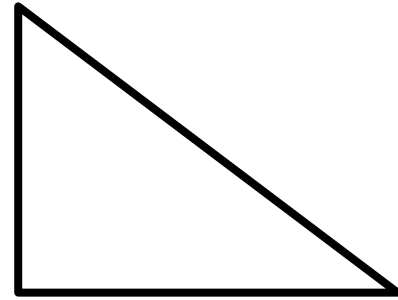


2nd: Mod. 8

triangle

a closed, 3-sided polygon with 3 angles

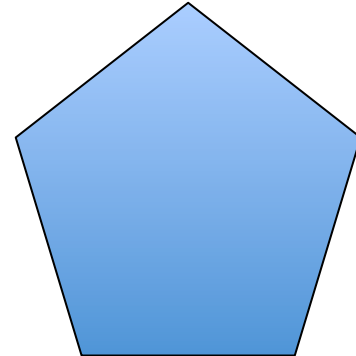
2nd: Mod. 8



pentagon

a closed, 5-sided polygon with 5 angles

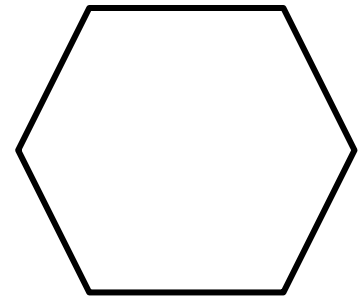
2nd: Mod. 8



hexagon

a closed, 6-sided polygon with 6 angles

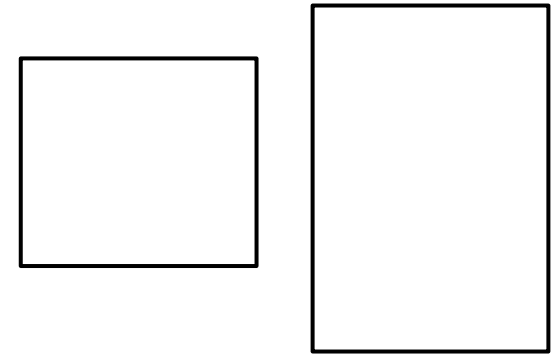
2nd: Mod. 8



parallelogram

*a closed shape with 4 sides
and two sets of parallel lines*

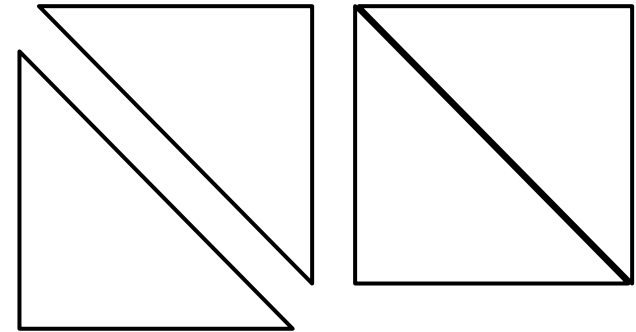
2nd: Mod. 8



composite shapes

*shapes composed of two
or more shapes*

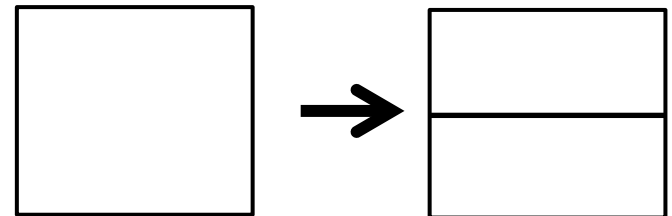
2nd: Mod. 8



partition

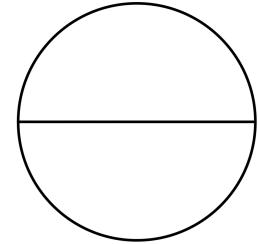
to divide into parts

2nd: Mod. 8



halves

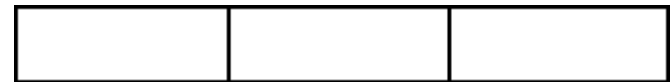
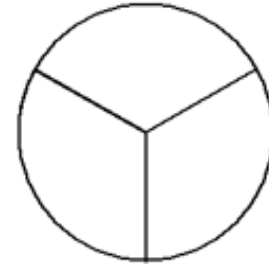
two equal shares



2nd: Mod. 8

third of

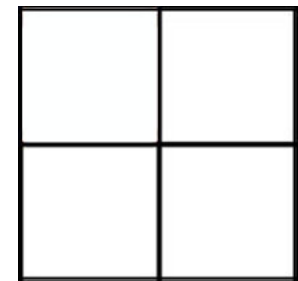
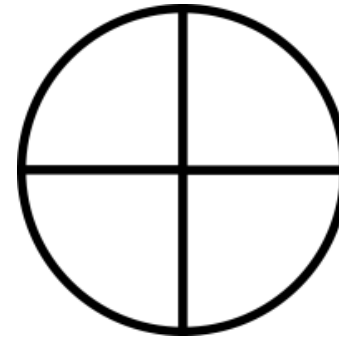
three equal shares



2nd: Mod. 8

fourth of

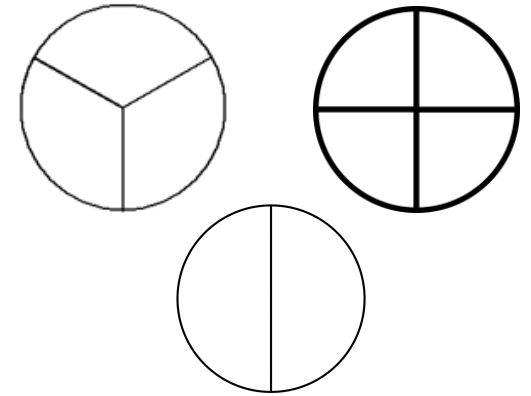
four equal shares



2nd: Mod. 8

a whole

*can be made up of 2 halves,
3 thirds, or 4 fourths*



2nd: Mod. 8

half past

30 minutes after the hour



2nd: Mod. 8

a quarter to

*15 minutes until the next
hour*

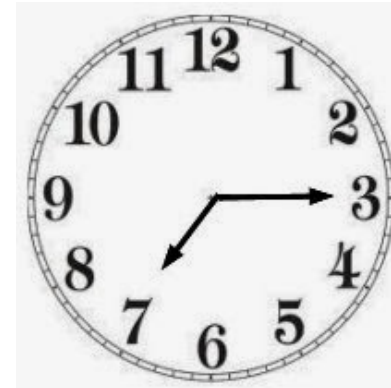


2nd: Mod. 8

a quarter past

15 minutes after the hour

2nd: Mod. 8



analog clock

a clock that is not digital

2nd: Mod. 8



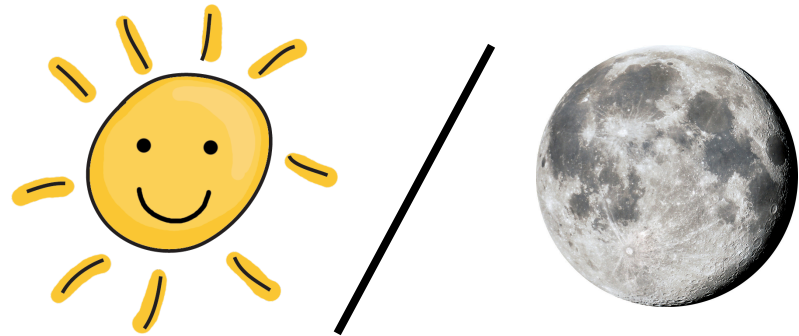
digital clock



2nd: Mod. 8

AM/PM

Day/Night



2nd: Mod. 8

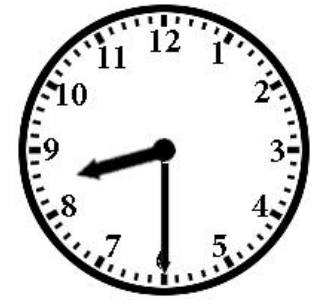
elapsed time

*the time that passes while
some event is occurring*

2nd: Mod. 8



Start



End

2nd: Mod. 8